MOBILE SUIT GUNDAM SKIRMISH

Character Sheet

Name: _____ Faction: _____

EXP																				
Rank	1		2 +trait		3		4 +trait		5 +mod		6 +trait		7+mod		8+trait		9+mod		10+trait	

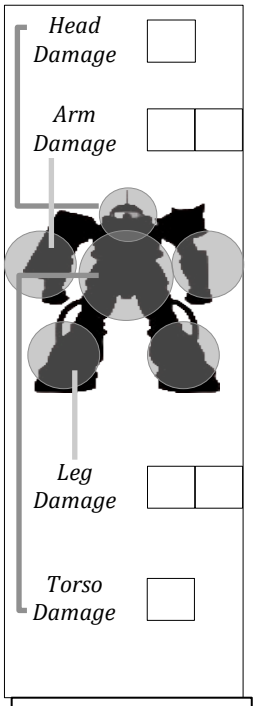
Crossbone Gundam X-1 <C>	Crossbone Vanguard (Pirates)	Points Cost: Base: 280	
Movement	**Boost**		
14"	28"	**Shield**	
Integrity	**Armour**	Type	Shield Bonus
10	4 (4 Defend Die) <3+>	Medium (40 pts)	2 Defend Die (5+)

WEAPONS

Name	Class	Equip	Tags	Shots	ACC	CRIT	Range	DAM
Buster Gun (40 pts)	Beam	C	<P>	1	3+	5+	0" - 12"	3
Zanbuster (50 pts)	Beam	C	<P>	1	3+	5+	12" - 36"	3
Rifle grenade (10 pts)	Explosive	C	<P> <D>	1	3+	5+	6" - 18"	4
Atomic Shell (60 pts)	Explosive	C	<P> <B> <D>	1	2+	3+	12" - 24"	6
60mm Vulcan Gun (10 pts)	Low Calibre	M	<PB>	3	5+	/	0" - 12"	1

Close Combat Weapon	DEX	Attack	Accuracy	CRIT	DAM
Beam Zanber <P> (70 pts)	+3	3	3+	4+	4

Ability	Description
Bio-Computer <Passive> (20 pts) Anti-Beam Coating <Passive> (10 pts) Heat Radiation(Zanbuster) <Passive> (3x 10pts)	Attackers targeting this unit do not gain a "Flanking" bonus ("Attack Die" reroll.) See Rulebook, page 71. See Rulebook, page 72.
Beam Shield (Medium) <Passive> (20 pts) Spare Shield <Passive> (20 pts) Brand Marker <Passive> (10 pts)	This unit has a "Medium" class Beam Shield. (See information on I/GN Fields/ Beam Shields on page 18.) See "Mighty Shield" on page 72 in Rulebook. See "Beam Flayer" on page 71 in Rulebook.
Scissor Anchor/Wire <Active> (10 pts) Dummy Launcher <Active> (10 pts) Core Block System(X-1 Core Fighter) <Passive> (10 pts)	This ability is usable on an enemy single target within 12" of this unit. Roll a D6. On a result of 5+ the target has been disarmed and may not use their "Carried Weapons" during their next turn. See "Smoke Screen" on page 73 in Rulebook. See Rulebook, page 71.



Shield Integrity

0 | 1 | 2 | 3 | 4 |

Morale	
Steady	
Wavering	
Routed	

Unit Integrity	0	1	2	3	4	5	6	7	8	9	10	11	12

Pilot Health	-4	-3	-2	-1	0	1	2	3	4	5	6	7
	Dead	Fading		Sickly		Frail		Worn-out		Healthy		

Pilot Mind	-4	-3	-2	-1	0	1	2	3	4	5	6	7
	Gone	Breaking		Rattled		Nervous		On-Edge		Fine		

Traits	Modifications	Current EXP